



UNIVERSITY OF EDUCATION, WINNEBA
INSTITUTE FOR TEACHER EDUCATION AND CONTINUING
PROFESSIONAL DEVELOPMENT (ITECPD)
END-OF-SECOND SEMESTER EXAMINATIONS, NOVEMBER, 2023



LEVEL 400

COURSE CODE: JBF 483

COURSE TITLE: PRODUCT DEVELOPMENT IN HOME ECONOMICS

TIME ALLOWED: 2 HRS

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GENERAL INSTRUCTIONS:

- This paper is made up of **ONE SECTION**.
- *The Section is made up of five essay type questions.*
- *Answer any **THREE** questions in your answer booklet.*
- *Each question carries equal marks. You are expected to start each question on a new page.*
- *You are expected to hand over your answer booklet to the invigilator before you leave the examination hall.*

Instruction: Answer any three (3) questions in the answer booklet provided

1. a. Discuss **four (4)** common methods employed in a design process. **(8marks)**
b. Identify the **two (2)** main forms of educational research. **(2marks)**
c. Explain **five (5)** importance of research in relation to Food and Nutrition. **(10marks)**
2. a. Discuss **five (5)** factors that can affect the choice of clothing for female figures. **(10marks)**
b. What is Research? **(2marks)**
c. Discuss **four (4)** principles of design in Clothing and Textiles. **(8marks)**

3. a. Briefly explain what goes into chapter two of Action Research. (2marks)
b. Describe how you will achieve contrast in garment construction. (3marks)
c. Discuss **five (5)** common sources designer draw inspiration from when designing. (10marks)
d. Identify **five (5)** important features of a good recipe in Food and Nutrition. (5marks)

4. a. Discuss **five (5)** figure types a designer takes into consideration when creating designs for garments. (10marks)
b. State **five (5)** key sections of chapter one of Action Research. (5marks)
c. Explain **two (2)** examples of elements of design in relation to Clothing and Textiles. (5marks)

5. a. Explain the following terms:
i. Recipe
ii. Action Research
iii. Principles of design
iv. Collaboration action research (10marks)
- b. State **five (5)** common materials used for making prototype in Clothing and Textiles. (5marks)
- c. Outline **five (5)** examples of principles of design in relation to clothing and Textiles. (5marks)

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